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TOURNAMENT RULES 2026

1. ORGANIZING COMMITTEE

1.1. Responsible Organization

The organization responsible for this tournament is:

Montis Soccer Association

1400 Marie-Victorin Suite 103

St-Bruno, J3V 6B9

Email: info@asmontis.com

Tournament Email: tournoi@asmontis.com

Website: www.asmontis.com

Phone: 450-441-8488 (*an emergency number will be provided on site during the tournament*)

2. TEAM CATEGORIES

2.1. Categories

This tournament is open to the following categories:

U-8 born in 2018, 7-a-side soccer

U-9 born in 2017, 7-a-side soccer, Divisions 1 and 2

U-10 born in 2016, 7-a-side soccer, Divisions 1 and 2

U-11 born in 2015, 9-a-side soccer, Divisions 1 and 2

U-12 born in 2014, 9-a-side soccer, Divisions 1 and 2

2.2. Participation

All categories are open to both girls and boys.

3. PLAYER ELIGIBILITY

3.1. Passports

Each player and coach must have a valid passport issued by their respective association. Only pre-registered players wearing the official tournament bracelet are allowed to participate.

3.2. Lost Bracelets

Players who lose their bracelet must report to the central office with their passport to receive a replacement before participating in any match.

3.3. Suspensions

Any team using a suspended player will forfeit all matches without warning or appeal.

3.4. Single-Team Rule

A player may only play for one team throughout the tournament.

4. TRAVEL PERMIT AND PASSPORTS

4.1. Document Verification

A single team representative must report to the registration office for document and passport verification of players and coaches at least 60 minutes before their first match. Players must go directly to the assigned field.





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4.2. Players Roster

Teams must send a roster exported from Spordle by email to tournoi@asmontis.com at least 7 days prior to the tournament

4.3. Travel Permit

Teams from outside the South Shore region (ARSRS) must submit a travel permit issued by their Regional Soccer Association 7 days before the tournament. The player roster from Spordle Play must also be sent to tournoi@asmontis.com.

4.4. Registration Offices

Located at :

- **Parc NP Lapierre** : École Secondaire du Grand-Coteau, 2020 rue Borduas, J3E 2G2
- **Parc Marie-Victorin** : 1150 Marie-Victorin, Saint-Bruno-de-Montarville, QC J3V 6R2 (**Main Office**)

THE REGISTRATION OFFICE FOR YOUR TEAM WILL DEPEND ON THE LOCATION OF YOUR FIRST MATCH (you will be advised prior to the tournament).

5. TEAMS AND COACHES

5.1. Team Composition

5.1.1. **7-a-side Soccer**: A team may have up to 14 players (with valid passports) and a maximum of 3 staff members, each with a valid passport (coach or manager)

5.1.2. **9-a-side Soccer**: A team may have up to 17 players (with valid passports) and a maximum of 3 staff members, each with a valid passport (coach or manager).

5.2. Restrictions

5.2.1. Trial players are not allowed.

5.2.2. There is no limit to the number of substitute players.

5.3. Code of Conduct

5.3.1. Coaches and spectators are not permitted behind the goals or to run along the sidelines. Spectators must be on the side of the field opposite the teams. Teams must remain on the bench during the match, and coaches must stay within the technical area. Only registered personnel listed on the match sheet are allowed on the bench.

5.3.2. Coaches are responsible for their players, parents, and supporters both on and off the field. Only one coach may stand at a time.

5.3.3. Any individual, whether participating in the match or not, who interferes with the smooth running of the game may be expelled by **the referee or a tournament committee member**.

5.3.4. If a coach is expelled and the team only has one (1) registered coach, the team will forfeit all matches the coach cannot attend.

6. BALLS

6.1. The tournament organization will provide the match ball for all games.

6.2. Categories U-8 to U-12 will use a size 4 ball.





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7. JERSEY COLORS

7.1. Alternate Jersey

Each team must have and provide a second jersey or pinnie for players if needed.

7.2. Color Conflict

If jersey colors are too similar, the “visiting” team must change.

8. SUBSTITUTIONS

8.1. Permitted Times

Substitutions may be made with referee approval:

- Before kick-off
- On a goal kick
- Immediately after a goal
- When a player is injured (only the injured player)
- At halftime
- On an offensive throw-in (at referee's discretion). The opposing team may then also request a substitution.

8.2. Substitutions

Unlimited.

8.3. Substitutions Procedure

Substitutes must wait until the player leaving the field has completely exited before entering at the halfway line.

8.4. Injured Player

Any injured player must be substituted.

9. REFEREES

9.1. Affiliation

All referees must be affiliated with Soccer Québec.

9.2. Assignment

- One (1) referee per 7-a-side match
- Three (3) referees per 9-a-side match.

9.3. Authority

The referee's authority begins upon entering the field.

9.4. Decisions are Final

All factual decisions during a match are final.

9.5. Laws of the Game

In case of doubt or conflict, current FIFA Laws of the Game apply.

10. PROTESTS

10.1. Filing

Must be submitted in writing to the tournament committee within 30 minutes of the match, with a \$100 CAD deposit.

10.2. Committee Meeting

Will convene within one hour of receiving the referee's report.

10.3. Final Decision

The committee's decision is final.





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- 10.4. Deadline**
Decision must be made within two hours of receiving the report.
- 10.5. Refund**
If the protest is upheld, the deposit is refunded; otherwise, it goes to the tournament fund.
- 10.6. Referee Decisions**
Protests based on referee decisions will be rejected per article 9.4.
- 10.7. Availability**
All parties involved in a protest must remain available to the committee.
- 10.8. Sanctions**
Failure to comply with 10.7 will result in sanctions.

11. DISCIPLINE

- 11.1. Referee Protection**
Coaches are responsible for protecting referees, officials, and volunteers, and for the conduct of their team and supporters.
- 11.2. Red Cards**
A player sent off must leave the field and will be suspended for the next match. The disciplinary committee may increase the suspension.
- 11.3. Yellow Cards**
A player accumulating 3 yellow cards is suspended for one game. Cards are not canceled even if the player doesn't play all matches.
- 11.4. Coach Expulsion**
Any team staff member excluded will automatically receive a 2-match suspension and may not participate until fully served.
- 11.5. Replay**
The organizing committee may decide to stop or replay a match and impose restrictions.
- 11.6. Disciplinary Committee**
11.6.1. Composition
Composed of tournament organizing committee members.

12. MATCH DURATION, DELAYS & FORFEITS

- 12.1. Preliminary Rounds:**
- 7-a-side: 2 x 20 minutes + 5-minute break
 - 9-a-side: 2 x 25 minutes + 5-minute break
 - Only the referee keeps time.
 - No extra time.
- 12.2. Match Start**
- 12.2.1. Teams must arrive 30 minutes before kick-off.
- 12.2.2. A team not showing up forfeits. No waiting time is allowed.
- 12.2.3. Minimum Players:
- 7-a-side: 5 players incl. goalkeeper
 - 9-a-side: 7 players incl. goalkeeper
- 12.3. 6-Goal Rule**
If the score reaches a 6-goal difference, the match ends immediately. Max goal difference for standings: 6.
- 12.4. Semifinals/Finals**
- 12.4.1. Semis: If tied, penalty shootout (FIFA rules). Finals: 2 x 5 min golden goal extra time, then shootout if still tied.





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12.4.2. Penalty shootout procedure follows standard FIFA format.

13. WEATHER

- 13.1. Before Match: Committee decides based on field/weather/darkness.
- 13.2. Committee may change match location.
- 13.3. During Match: Referee decides.
- 13.4. Stopped Matches: After 15 minutes delay, if unplayable, winner decided per emergency plan (13.5), final and binding.
- 13.5. Emergency Plan: Match is official if 50% completed (U8-U10 = 20 min, U11-U12 = 25 min).
- 13.6. Prelim Match Canceled: Counted as a draw.
- 13.7. Elimination Round: If not completed after weather delay, winner determined by shootout.

14. QUALIFYING ROUND

- 14.1. Points:
 - Win = 3 pts
 - Draw = 1 pt
 - Loss = 0 pts
 - Forfeit = -1 pt (opponent gets 3 pts, 3 goals)
- 14.2. Tiebreakers :
 - 14.2.1. Most wins
 - 14.2.2. Head-to-head result (if 2 tied)
 - 14.2.3. Goal differential (max 6 per game)
 - 14.2.4. Most goals scored
 - 14.2.5. Fewest goals conceded
 - 14.2.6. Fewest red cards
 - 14.2.7. Fewest yellow cards
 - 14.2.8. Draw lot
- 14.3. 3-Way Tie: Rank one team at a time, restart criteria for remaining two

15. 7-A-SIDE RULES

- 15.1. Follows FIFA rules unless otherwise stated
- 15.2. No offside
- 15.3. No punts or drop kicks by goalkeeper – restart: dropped ball to keeper
- 15.4. All free kicks are direct except for back-pass violations inside penalty area
- 15.5. Opponents must stand 6 meters away during free kicks
- 15.6. Goal Kicks: Opponents behind midfield line until ball is kicked. Repeat violations lead to warning.
- 15.7. After a goal: restart from center
- 15.8. Throw-ins are done with the feet (pass or dribble); corner kicks are played
- 15.9. Kick-off: opponents 5 meters outside center circle

16. 9-A-SIDE RULES

- 16.1. Follows FIFA rules unless otherwise stated
- 16.2. Throw-ins by hand; corner kicks played
- 16.3. After a goal: restart from center
- 16.4. No punts by goalkeeper





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- 16.5. Goal Kicks: Opponents must be 10 meters beyond midfield. Ball may be placed within penalty area. Opponents can advance only after first touch

17. MEDALS

- 17.1. Gold and silver medals awarded to 1st and 2nd place in each category.

18. RULE INTERPRETATION

- 18.1. Follows FIFA rules except where noted
18.2. Unspecified cases are decided by the tournament committee; decisions are final
18.3. Montis Soccer Association, the cities of Sainte-Julie, Saint-Bruno, and Saint-Basile-le-Grand are not liable for player or staff accidents, theft, injuries requiring ambulance transport, or hospital fees.

